



Popper Surprise (shotgun)

Course Design: Mark Sue

CPS Match: Mixed Steel

Location: Stage 2, Bay 3

Starting Position

Standing in Box A facing downrange.

Shotgun loaded in the low ready position.

Stage Procedure

On start signal from Box A only, engage T1-T6.

Then perform a mandatory reload of at least one shell. Then engage P1 & P2.

All steel must fall in order to count for score.

Scoring

8 required hits. Comstock. Time plus penalties.

Targets: (6) Lollipops. (1) Pepper Popper.
(1) US Popper

Start: Audible

Stop: Last shot

Penalties: 3 seconds per miss.
3 seconds per procedural.